GENERAL RULES

The solid black perimeter lines indicate where to cut the paper. The cut-out should be square.

Fold the paper so 1 touches 1, 2 touches 2, 3 touches 3, et cetera. Occasionally numbers will be supplemented with letters (ex: 7a and 7b). These indicate multiple points that need to touch in a single fold (ex: 7a must touch 7a, and 7b must touch 7b simultaneously).

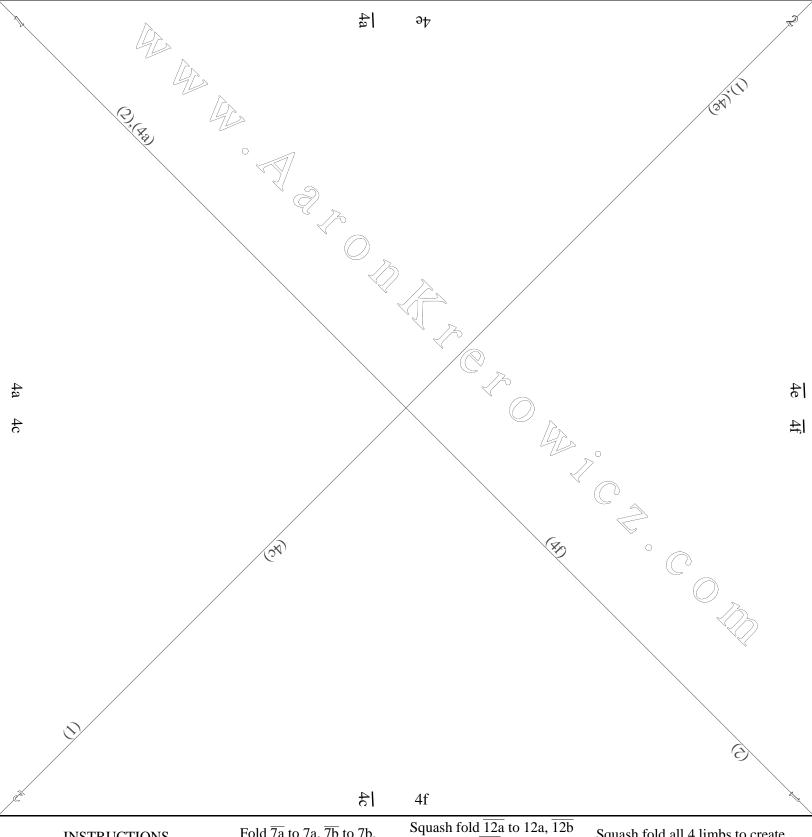
Outlined numbers (ex: 1) are to be folded, creased, and unfolded. Overlined numbers (ex: 1) indicate that only the top layer of paper (and not all layers) are to be folded.

The gray lines and accompanying numbers in parentheses illustrate where each fold should crease the paper. After making each fold, double check that you did it correctly by unfolding it and ensuring the crease is in the right place.

This pattern (and many others) may be downloaded for free at www.AaronKrerowicz.com

LULUEDifficulty: Hard

Created by Aaron Krerowicz



INSTRUCTIONS

Fold $\mathbb{1}$ to $\mathbb{1}$, crease, and unfold. Fold 2 to 2, crease, and unfold. Fold 3 to 3, crease, and unfold.

Fold $\overline{4a}$ to 4a, $\overline{4b}$ to 4b, $\overline{4c}$ to $4c, \overline{4d}$ to $4d, \overline{4e}$ to 4e,and $\overline{4f}$ to 4f. Press flat.

Fold $\overline{5}$ to 5. Fold $\overline{6^*}$ to 6^* . Undo last two folds. Fold $\overline{7a}$ to 7a, $\overline{7b}$ to 7b, $\overline{7c}$ to 7c, $\overline{7d}$ to 7d.

Repeat folds 5-7 on each of the three other flaps.

Fold $\overline{8}$ to 8. Fold $\overline{9}$ to 9. Fold $\overline{10}$ to 10. Fold $\overline{11}$ to 11. (Make sure folds 10 and 11 are symmetrical.)

to 12b, and $\overline{12c}$ to 12c. Press flat.

Fold $\overline{13}$ to 13.

Repeat folds 12-13 on the one remaining flap. (Make sure these folds end up symmetrical to folds 12-13.

Fold $\overline{14}$ to 14. Fold $\overline{15}$ to 15. Squash fold all 4 limbs to create flippers. (No printed numbers, but these are folds 16-19.)

Fold 20 to 20. Fold along line 21.

Optional: fold in the corners of the shell and/or nose to create a less angular and more realistic appearance.